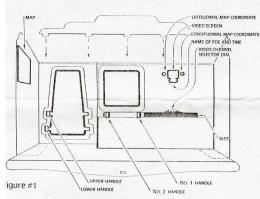
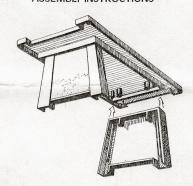
HALL OF JUSTICE

ADVENTURE SET INSTRUCTIONS.

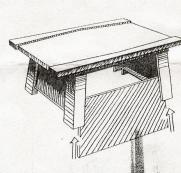


he case lid opens and folds flat to become the floor. Side laps tuck under floor to form side wall extensions. Curve eader until tabs correspond with holes on top. Push in place. Issert the five tabs at bottom of Hall of Justice sign into he slots at rear of the Hall of Justice roof.

ASSEMBLY INSTRUCTIONS



Snap end legs into underside of table top.



Slide side panels up through slots in table legs.



ill panels should be closed at start of play (all handles to left), o observe latest disaster taking place somewhere in the vorld, view disaster screen by sliding panel to the right with andle 1. (Pull handle towards you and slide screen all the vay to the right.)

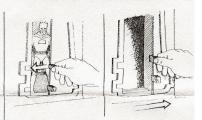
iew the disaster and dial a foe. (Dial is located below video creen—See Fig. 1) Identify foe and alert appropriate Superero to deal with him.

PLAY INSTRUCTIONS



Open door of translocation chamber by pulling lower handle toward you slightly and sliding the handle all the way to the right.

Place selected Super Hero into chamber making sure his arms are straightened and his hands are inserted in transport stability control boxes.

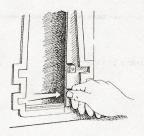


Close translocation door sliding upper handle all the way left.

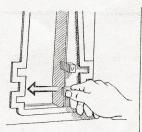
Translocate Super Hero by sliding upper handle to right.



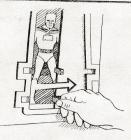
ıll lower handle toward you and slide left vealing Super Hero in midst of disaster scene.



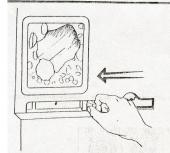
To recall Super Hero, slide lower handle all the way right, engaging the sliding chamber.



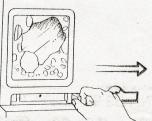
Push lower handle in, then slide handle all the way left.



Pull lower handle toward you and slide to the right. Remove Super Hero to Hall of Justice room and close chamber by sliding handle to left.



terminate disaster scene, blank the screen sliding handle 2 to the left



Push handle 2 in and slide screen to the right. Then slide to left again.

Remember that all instructions for sliding handles left or right, always imply sliding all the way to the end of slot. Repeat process for the next disaster.

To have more fun, after dialing foe, check the map code that appears on either side of the video screen; refer to the map on left panel to locate the disaster.

